

2021 -2022

Bill Quay PTA Chairs Report

Bill Quay P.T.A.

Annual General Meeting

Chair's Report

Foreword

As I am sure everyone is aware this has been another very different year with the coronavirus and its effects on the PTA fundraising events and school life. It does feel like we can now evolve from this and be able to go back to holding events in school again, as with our very successful Summer Fayre we had in July. Thank you for helping and supporting the school.

Lesley Burrell (Chair Person)

Purpose of the PTA

The PTA's purpose is to raise funds for the school to buy things to benefit the children, which the school would otherwise not be able to afford within their budget. This is largely done by running social events for children, parents and staff that help, with the feeling of a fun, welcoming school community. We are a group of parents and teachers who are willing to spend some of their free time to arrange and run fundraising events for our school.

Last year we held numerous fundraising events which have been successful thanks to the members of the PTA.

Events held

Disco

We have held a disco which the children enjoyed and this helped us to collect vital funds for the school.

Christmas Elf fun day

We were unable to hold our usual Christmas fayre, but have held an Elf Fun Day for the children where we provided activities for them to do and we still had our raffle, we raised £1352.55 on the ELF Fun Day. The PTA also made Christmas Eve Boxes for parents to order and purchase and this made £429.71

We also managed to hold our Easter Fun Day, but again we were unable to invite parents into school.

Purchases made to support the school.

,We have paid towards Reception class playground equipment and a deposit for new playground climbing frames. The PTA account is £5730.84 which is going to help us purchase playground equipment .

I would like to end my report by thanking all PTA members, parents/carers and staff for their continued support with all of our school events and fundraising.

